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# GENERAL PRINCIPLE

In the game show Sixth Sense, in order to win 5000 euros, you will have one and only objective: to demonstrate that you have a sixth sense!

In 5 rounds and a final, for the first time on television, dueling candidates have the opportunity to play with their sixth sense, which is an extrasensory perception, similar to instinct or intuition.

At the beginning of each round, a question appears in front of the candidates. They have to find the right answer as quickly as possible to accumulate the maximum amount of money that they can then win in the final.



Then, the compass chooses a test of the senses for the candidate who has validated the right answer.

To help them, the candidates have to use their senses of sight, hearing, touch, taste, smell, in order to obtain at each successful test a joker ball to identify more easily the winning ball during the final.

The more the candidates advance in the game, the more the twists and turns are to come and the more the sum at stake is important.

In each episode, the contestants face unknown challenges they have never seen before.

After the 5 rounds, the contestant who has accumulated the most money is a finalist. Now, in the final, he will play to win this amount.

7 balls will appear in front of him. In order to win, after eliminating the wildcards acquired during the five rounds, the candidate must identify which ball contains his winnings, proceeding by elimination.



The viewers will be put in the same position as the candidates with a suspenseful game show during the whole competition. Indeed, the whole family plays and participates to determine who has the best sixth sense.

**And you, do you have a sixth Sense?**

# FORMAT MECHANICS

Let's analyze what is attached to the notion of the sixth sense. The sixth sense is an expression that refers to extrasensory perceptions, that is to say, perceptions that are not exclusively derived from the five physiological senses: sight, hearing, touch, taste and smell, but also by associating an additional «function» of perception.

This expectancy phenomenon would be analogous to notions such as instinct or intuition. Because of its symbolic power, this term is often used in literature or fiction.



Thus, the principle of this 6th Sense format is to determine which candidate possesses a 6th Sense that conditions a financial reward. In the first phase of the game, the 2 candidates will duel on the basis of a questioning access on the principle of speed by associating successive tests attached to the evaluation of human senses. The performance and mastery of the candidates on these tests will condition the level of difficulty of the final, which will determine whether or

not the finalist candidate has a true sixth sense.



# CONFIGURATION DU FORMAT 6<sup>ÈME</sup> SENS



Duration of the episodes: **36 minutes**

Participants to the game: **2 candidates in duel, the host, an assistant and an audience** (all public advised).

The musical jingle of the game: « **Zombie Funk** » interpreted by **Steve Poloni**.

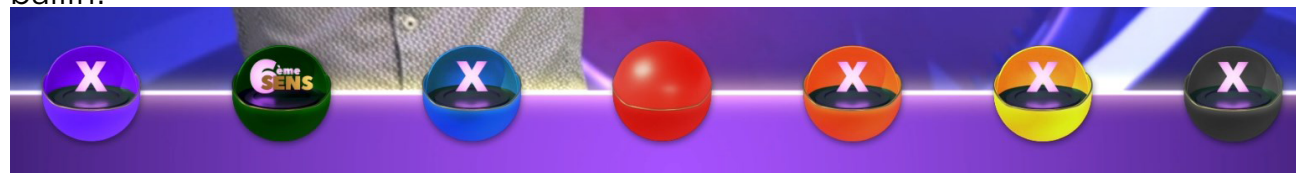


- 5 multiple choice questions: 3 answers per question. The questions are not eliminatory

- After each question, the compass chooses a test of the senses performed according to a pre-recorded algorithm under the supervision of a bailiff.

- A pyramid of winnings with 5 levels ranging from 0 to 5000 euros (0/1000/2000/3000/4000/5000)

- 7 large balls are closed on the board. Inside one ball, there is the 6th Sense logo which represents the finalist's winnings.





# PROCEDURE OF THE GAME

For each question, the candidates must be very quick to answer. To do so, they must press one of the 3 buttons on their desk, colored according to the proposed answers.

In the course of the game, the question is displayed first and then the 3 answers. The display follows the diction of the facilitator. As soon as the answers are displayed, the candidates can play even if the host has not yet had time to say all the answers!



With each correct answer, the contestants can move up a rung in the pyramid of prizes! Each contestant has a screen below his or her desk that indicates his or her winnings.

When a candidate answers incorrectly, either because of haste or because of a lack of knowledge, a negative tone sounds on the board. At this moment, the opposing candidate can propose an answer with one of the 3 buttons. There is no time constraint.

Less likely but possible, if this candidate also proposes a wrong answer then with the same mechanics, it will be the first candidate's turn to propose a new answer!

With five questions, this mechanical principle guarantees that there will never be a tie between the two candidates before the final sequence.

The candidate who answers the question correctly will move up a rung on the winnings ladder! Answering the question correctly also allows you to play with the compass, which will choose a direction associated with a test to evaluate the candidate's abilities.



The candidate will ask the compass to choose a sense and the arrow will stop on one of the 5 senses: hearing, smell, taste, touch or sight !

The candidate must correctly execute a challenge of the senses proposed in correlation with the sense of the compass !

**Note :** The compass randomly selects the senses according to a pre-recorded algorithm. It is noted that during a complete episode, the 5 directions will be selected successively and only once by the compass.

Successfully completing the challenge will allow the elimination of a bad ball during the final if this candidate is a



finalist! (The ball will be removed during the final).

With this mechanism, the suspense is maintained until the end of the game!

The finalist candidate is the one who is the highest on the winnings scale!

Sample question : Who performs the song « ***I SHOT THE SHERIFF ?*** »

**ERIC CLAPTON**  
**JIM MORRISON**  
**BOB MARLEY**

To answer the question, the candidates have three colored buzzes in front of them, identical to the three proposed



answers : 1 purple button, 1 blue button and 1 orange button.

**Note :** If the fastest candidate validates a wrong answer, the second candidate proposes an answer among the two remaining ones. And if he also validates a wrong answer, then the first candidate validates without suspense the third proposal.



# TESTS OF THE SENSES OF THE REFERENT EPISODE



## **THE TOUCH :**

In this test, the candidate's eyes are closed in front of an animal. By touching the animal, he/she must determine which animal it is.

## **THE EYE :**

A person is invited to the 6th Sense stage. The candidate must listen to this person who will tell you 3 statements about him/her: 2 truths and 1 lie, but which one?

In the intonation of his voice, there is a clue. Listen carefully!

- I speak 4 languages fluently
  - I have only had one sexual partner
  - I have lost 40 kilos without dieting.
- 3 statements, 2 correct and 1 false, which one?

## **TASTE :**

The candidate is blindfolded to face the sense of taste test. A serving tray with 3 pastries. He must discover the 3 aromas!

## **ODOR :**

For the sense of smell test, the candidate's sight is blocked. He will smell three different odors to identify. Only a perfect score will validate the sense of smell test.



## **SIGHT :**

The visual memory corresponds to the mental capacity to retain or record memories, through the eyes.

30 objects are present on the screen, the candidate must observe all the objects after they disappear and then the screen displays 30 objects again. An object has been exchanged by another one. What is the new object AND which one has been exchanged?

# THE FINAL: DO YOU HAVE A SIXTH SENSE?



The finalist candidate has a ball capital acquired during the first part of the game when he/she succeeded in the challenge proposed by the compass of the senses, an opportunity that was offered to him/her each time he/she answered a question correctly. This number of balls will be removed from the bad balls on the board.

In the final, the candidate has a number of balls left in front of him/her, ranging from 2 to 7 balls, depending on the number of sense challenges he/she has successfully completed during the game; and the winnings associated with his/her winnings pyramid can be found in one of the remaining balls on the board.



The more the candidate has demonstrated a mastery of his senses associated with a good general knowledge, the fewer balls he has left to eliminate in the final because talent is rewarded!

The host asks the candidate where he thinks the sixth sense ball is among the remaining balls, allowing him to win his prize. The candidate's choice is made by elimination.

The candidate's win is materialized by the logo of the 6th Sense game placed inside a ball.



# THE SENSE OF SMELL:

For each sense of smell test, the sense of sight will be occluded. To maximize the interactivity with the public and the viewers, each smell will be symbolized or pictured on the screen!

- **The «nose»:** the candidate discovers a perfume and must recreate this perfume composed of 3 natural essences by combining 3 individual natural essences from a sample panel composed of 10 different essences !

- **Subtle:** Use your sense of smell to recognize an everyday but subtle scent (example: a piece of charcoal, candle wax...), did you say easy? Well, we'll see when the candidate is faced with the odor to be discovered with the sense of sight hidden !

- **I like it or I don't like it :** To understand that some smells are pleasant and others not is easy, nevertheless after having inhaled five successive powerful smells to determine them with ease, the candidate will then be faced with 2 different smells : A muddy shoe and a new scarf, which one smells good and which one bad? The repetition of smells disturbs the sense of



smell for candidates who do not have a highly developed sense of smell! Does everyone like the same smells? (I like this smell / I don't like this smell)

**The rag :** In this test, a rag-like cleaning medium targeted elements of your daily life to capture a set of odors from a house. What smells can be found in the house? This test solicits your sense of smell to become aware of the odors of the immediate environment, the scents of common products, pets...The difficulty of this test is that the odors are mixed together on the same support: the cloth!



- **Associates:** Associate identical smells using your sense of smell and within a set time! Each smell is present in 2 closed jars of the same color and the lid pierced to smell the contained smell. The candidate must place the 2 jars side by side for each identical smell. The jars contain different smelling substances: aromatic plants, cut flowers, coffee powder, earth, leaves, fir needles, lavender, rose, mushroom, onion, garlic, lemon, curry, thyme, rosemary, basil, cloves, star anise, ginger, mustard, chocolate, vinegar, cheese, banana, orange, mint, vanilla, soap, lye, perfume...)

- **Scent in image:** test of recognition of odors where one must associate the odor with an image. Naturally, in this test, we will be interested in subtle odors, close but different: camphorated, musky, floral, minty... The candidate discovers the 5 images of plants without being named. Then, the candidate discovers the scents one by one and must associate them as he goes along without being able to change his decision concerning the previous association!

- **Spices:** Set out to conquer the spice route with 8 diffusers. In this test, the difficulty is double because after having discovered the spice with the help of his sense of smell, the candidate must determine the country of origin of this spice.



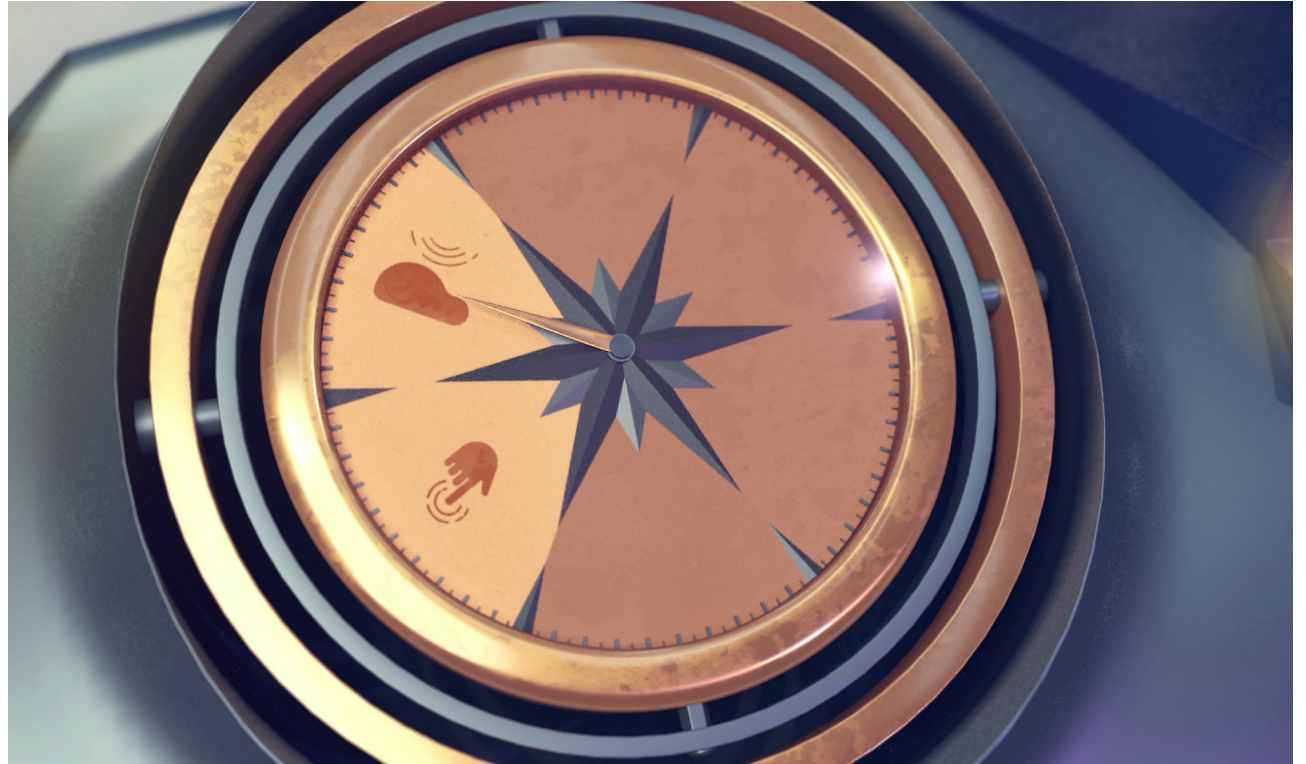


# SENS OF HEARING

- **Subtle noise:** After having blindfolded the candidate, the host will make him hear noises that he will have to identify. The noises will have been recorded beforehand but only a few fractions of a second will be played! This significantly increases the difficulty of recognizing the noise. After the candidate's proposal, we will listen to the complete recording! Example of a noise: Tearing paper, running water, coughing, snapping fingers, crumpling paper, clapping hands, rustling a bunch of keys, etc...

- **Where:** The role of the two ears, beyond hearing the noises, they also locate the origin of the noise to know where a sound comes from ? On the set of 6th Sense, short and sharp noises will be emitted from a place of the set, the candidate will have to determine where this noise comes from?

- **Hit:** The candidate hears the first notes of the melody of known music, he must find the title of the musical work!



- **Animal:** animal cries are recorded and the candidates must identify the animal, the bird...or use bird songs 3 by 3 and then make the candidate hear one of the 3 songs again. The facilitator asks which one was heard again?

- **I hear or I don't hear:** familiar sounds are mixed and recorded together. The candidate has to recognize all the sounds!

- **Sound memory:** a series of sounds are played and then one is removed... which one?

**- The doubles:** The goal is to reconstitute pairs of boxes with similar sounds. Two identical boxes are filled with the same materials: rice, stones, sand, gravel, pasta, marbles... The candidate has to find the right pairs by sound and he also has to classify the noises from the loudest to the weakest.

**- Noisy picture:** Use hearing to recognize everyday noises and associate them with images in front of the candidates.



**- Instruments:** Candidates will hear the brief sound of several instruments, they will need to correctly categorize them as percussion, wind or string.





# SIGHT SENSE

- **Sarbacane:** The candidate must place his arrow in the center of the target to win the sense of sight test!

- **Visual memory:** 10 objects are present on the screen, the candidate must observe all the objects for 30 seconds after the objects disappear. The host asks the candidate to state the 10 objects, without forgetting any.



- **The trompe l'oeil:** (See attached PDF image). Trompe l'oeil images appear on the screen, the candidate must determine how many dots there are, the number of lines, the shapes discovered...

- **Intruder:** 9 objects are present on the screen, the candidate must observe all the objects for 30 seconds after the objects disappear and the screen displays 10 objects. The animator asks the candidate which is the new object?

- **Absent:** 11 objects are present on the screen, the candidate must observe all the objects for 30 seconds after the objects disappear and the screen displays 10 objects. The facilitator asks the candidate which object is absent?

- **Exchange:** 10 objects are present on the screen, the candidate must observe all the objects for 30 seconds, then the objects disappear and the screen displays 10 objects but one object has been exchanged by another. The presenter asks the candidate which is the new object AND which one has been exchanged?



- **Move:** 10 objects are present on the screen, the candidate must observe all the objects for 30 seconds, then the objects disappear and the screen displays 10 objects but one object has been moved. The facilitator asks the candidate which object has been moved AND what was its place before the exchange?

- **Order:** 10 objects are present on the screen, the candidate must observe all the objects for 30 seconds after the objects disappear and the screen displays the 10 objects that have been moved. The facilitator asks the candidate to reposition the objects as they were initially.

# SENS OF TOUCH

- **The tamer:** the candidate must recognize by touch animals in dark boxes!

- **Gauge:** blindfolded, the candidate must classify objects from the smallest to the largest, from the smoothest to the roughest, from the coldest to the hottest, from the softest to the hardest, from the softest to the most pungent...

- **Mystery:** tactile recognition game to identify objects, shapes, different materials (find two pieces of the same fabric...) hidden in a bag. The candidate must recognize the same object in different sizes, an object among others of different sizes...

- **Unknown:** The host introduces 3 people from the audience to the candidate who must recognize them blindfolded.

- **The feather:** For this test, the candidate is blindfolded and does not perform any action. The host touches with a feather different areas of the body (fingertips, palm of the hand, cheeks, neck...). Each time, the candidate must determine the skin area touched by the feather (you



will discover that the sensitivity is not the same everywhere depending on the candidate).

- **Construction:** The candidate discovers a mounted object and next to it its dismantled version. Blindfolded and under the time constraint, the candidate must build this disassembled object!

- **Planet:** A sphere with the specific relief of a planet is presented to the blindfolded candidate, but which one?

- **The X:** Using the sense of touch, the candidate must recognize an object of his daily life according to the job he has, his hobbies... (You will discover that we have difficulties to unmask objects that we know well)!

- **Obstacle:** Blindfolded, the candidate must complete a timed obstacle course guided by the animator, touching and recognizing the objects present on the course. He cannot continue the course until he has recognized the object!

# THE SENSE OF TASTE

- **Tasting:** On a table are placed a few bowls filled with different foods. The candidate tastes the food blind and tries to guess what it is!

- **Taste:** sort and classify a collection of foods according to their acid or bitter taste. Bitter (dandelion, chicory in salad, endive, bitter fine), sour (pickle, plain yogurt, green apple, rhubarb, sorrel). Acidic: it makes you grimace, it gives you chills and it stings; Bitter: not very pleasant in the mouth.

- **Taste:** A blindfolded test. Soups were prepared and food coloring was used to fool the color. What are the flavors of the soups?

- **Flavor Blending:** The candidate must extract the different vegetables present, the different ingredients present in the culinary preparation.

- **Macaroons:** The candidate must specify the flavor of the different macaroons tasted.

- **Salty or sweet:** The blindfolded candidate must sort and classify a collection of foods according to their salty or sweet taste. The difficulty with the successive tasting is that the sense of taste is altered and leaves room for doubt!





# DECORUM















QUI A DIT « LE SORT EN EST JETÉ » ?

● CÉSAR

● VERCINGÉTORIX

● ATTILA